Computer, end program

Making virtual worlds possible

Sameer Verma, Ph.D. Professor, Information Systems Department College of Business, San Francisco State University San Francisco, CA 94132 USA http://verma.sfsu.edu/ sverma@sfsu.edu





Holodeck on StarTrek Enterprise TNG

Holodeck

- Star Trek: http://en.wikipedia.org/wiki/Holodeck
- A simulated reality, where 3D worlds could be simulated with force fields and projections.
- Load, run, freeze and store programs.



Final scene of Star Trek: Enterprise http://youtu.be/pXotJu1CapU

As it was in the beginning

- Mainframe virtualization.
- IBM's CP-40 research system in 1967.
- Compartmentalize large processing capabilities.
- Run processes separately.
- Lease "slices" to different customers.

Too many servers?

- Data center challenges
- One physical server for one application
 - Web
 - Storage
 - Authentication

= 4

Network

Power, Cooling, Bandwidth...

Rise of Apache

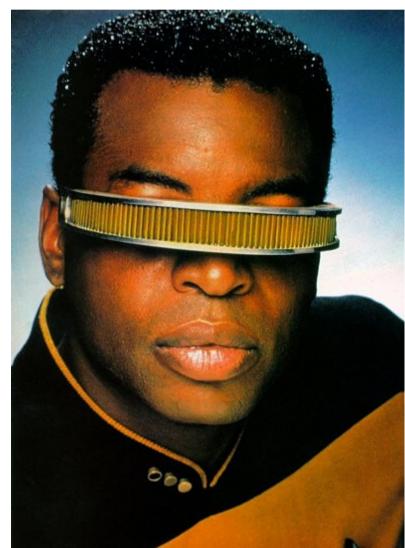
- Apache VirtualHost.
- Multiple virtual web hosts in each physical server.
- Led to the adoption of Apache in server rooms.
- Eventually led to Linux to run these websites.
- Still one underlying OS.

Single point of failure?

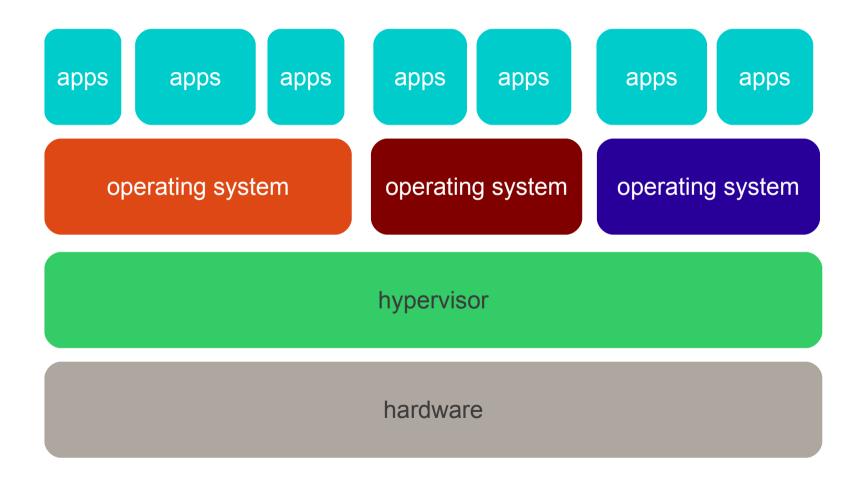
Hypervisor

This is not a hypervisor

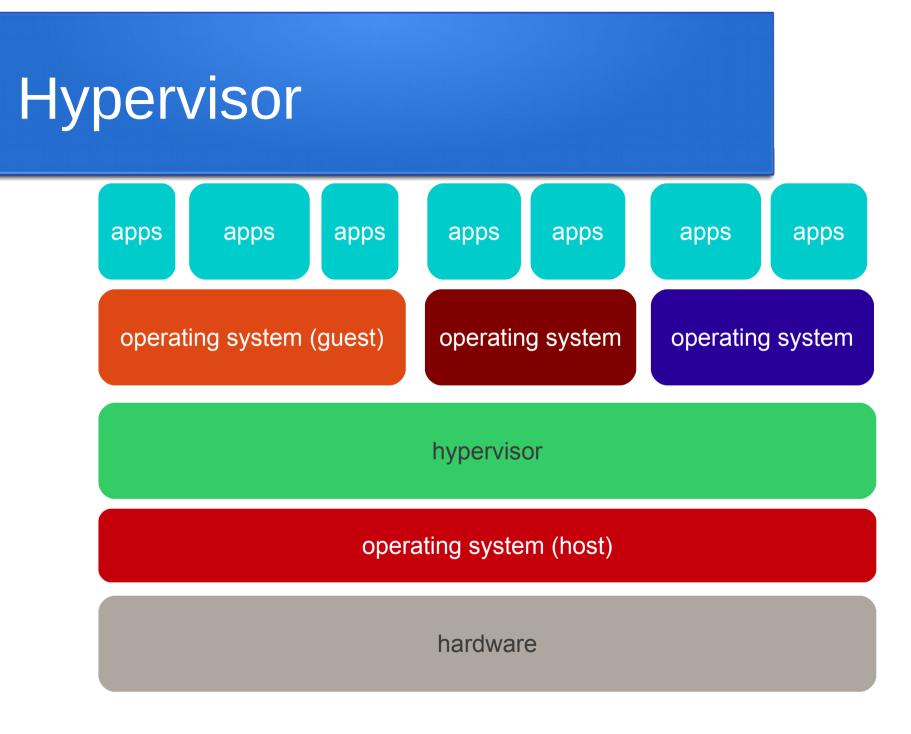
...although it is a VISOR http://en.wikipedia.org/wiki/Geordi_La_Forge#VISOR



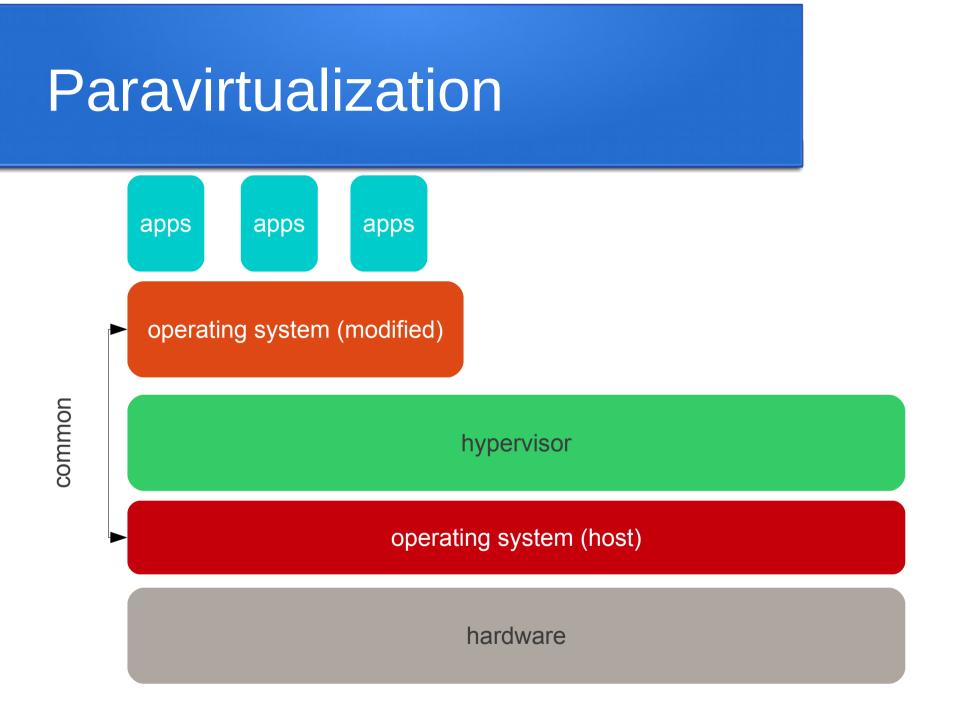
Hypervisor



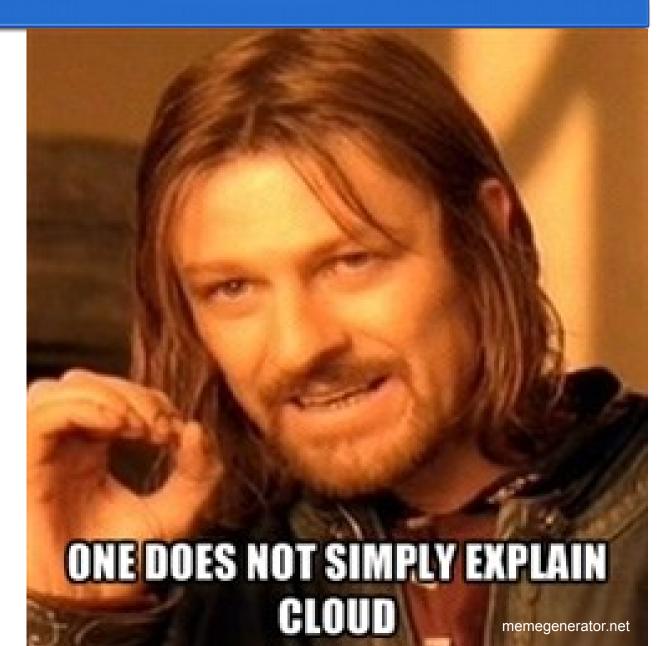
Type 1: Bare Metal



Type 2: Hosted



Cloud



Public and Private clouds

Public

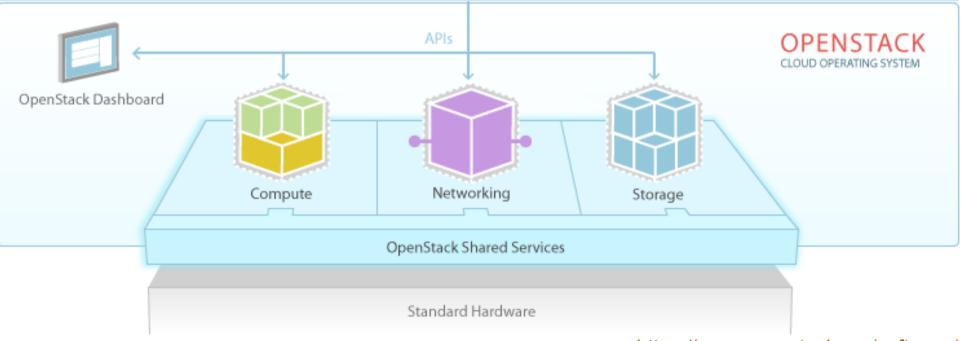






Hypervisors galore!

Hypervisors (xen, kvm, vmware, hyper-v, virtualbox, ...)



https://www.openstack.org/software/

Let's begin!

http://virtualbox.org